# Network Science and Economics

#### Anna Nagurney

John F. Smith Memorial Professor Director – Virtual Center for Supernetworks Isenberg School of Management University of Massachusetts Amherst. Massachusetts 01003

Cybersecurity Risk Analysis for Enterprise Security MIT Sloan School, Cambridge, MA. September 19, 2014



#### I'd like to thank



for support for this workshop.

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### **Outline**

- Background and Motivation
- Networks and Behavior
- Which Nodes and Links Really Matter
- Supply Chains and Risk
  - A Network Economic Model of Cyber Crime
- Some Challenging Research Issues
- Envisioning a New Kind of Internet ChoiceNet
- Summary and Conclusions

#### Background and Motivation

The Internet has transformed the ways in which individuals, groups, organizations communicate, obtain information, access entertainment, and conduct their economic and social activities.

70% of households and 94% of businesses with 10 or more employees are online with an immense growth in mobile devices and social media. In 2012, there were over 2.4 billion users.



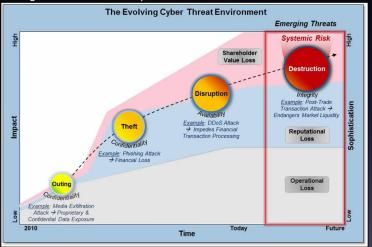
## Cyber Crime

• Cyber crimes continue to be costly for organizations. The Ponemon Institute (2013) determined that the average annualized cost of cyber crime for 60 organizations in their study is \$11.6 million per year, with a range of \$1.3 million to \$58 million. In 2012, the average annualized cost was \$8.9 million, an increase in cost of 26 percent or \$2.6 million from the results of the 2012 cyber cost study.

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- All industries fall victim to cyber crime, but to different degrees with defense, utilities and energy, and financial service companies experiencing higher cyber crime costs than organizations in retail, hospitality, and consumer products.

The most costly cyber crimes (58% annually) are those caused by denial of service, malicious insider and web-based attacks. Mitigation may require enabling technologies, intrusion prevention systems, applications security testing solutions and enterprise solutions.



Source: Sarnowski for Booz Allen and Hamilton

## Putting Cyber Crime in Context

Putting Malicious Cyber Activity in Context					
CRIMINAL ACTION	ESTIMATED COST	PERCENT OF GDP	SOURCE		
GLOBAL					
Piracy	\$1 billion to \$16 billion	0.008% to 0.02%	IMB		
Drug Trafficking	\$600 billion	5%	UNODC		
Global cyber activity	\$300 billion to \$1 trillion	0.4% to 1.4%	Various		
US ONLY					
Car Crashes	\$99 billion to \$168 billion	0.7% to 1.2%	CDC, AAA		
Pilferage	\$70 billion to \$280 billion	0.5% to 2%	NRF		
US- cyber activity	\$24 billion to \$120 billion	0.2% to 0.8%	Various		

Source: The Economic Impact of Cybercrime and Cyber Espionage, Center for Strategic and International Studies, July 2013, sponsored by McAfee.

### Cyber Attacks

Every minute, of every hour, of ever day, a major financial institution is under attack (Wilson in *The Telegraph*, October 6, 2013).



Preparation, prediction, and protection are key - which are the weakest links?

## Cyber Crime and Financial Institutions

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Cyber attacks are intrusive and economically costly. In addition, they may adversely affect a company's most valuable asset — its reputation.

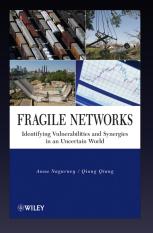
## It's About Risk Management



Source: Framework for Improving Critical Infrastructure Cybersecurity, National Institute of Standards and Technology (NIST), February 12, 2014

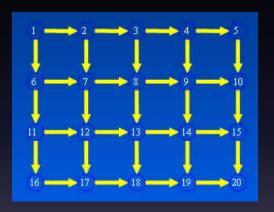
#### **Networks and Behavior**

Our enterprises and organizations are critically dependent on infrastructure network systems including the Internet.



Hence, it makes sense to utilize scientific tools drawn from network science in order to investigate enterprise vulnerabilities and synergies. Such tools must also capture the behavior of decision-makers.

### **Network Components**



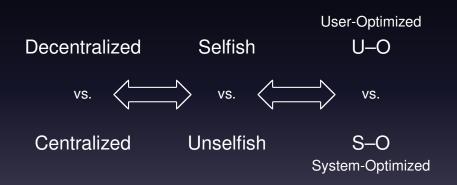
The components of networks as a theoretical (modeling, analysis, and solution) construct include: nodes, links, and flows. We use such a representation to conceptualize, formulate, and study network systems in the real-world.

#### Components of Common Physical Networks

Network System	Nodes	Links	Flows
Transportation	Intersections, Homes, Workplaces, Airports, Railyards	Roads, Airline Routes, Railroad Track	Automobiles, Trains, and Planes,
Manufacturing and logistics	Workstations, Distribution Points	Processing, Shipment	Components, Finished Goods
Communication	Computers, Satellites, Telephone Exchanges	Fiber Optic Cables Radio Links	Voice, Data, Video
Energy	Pumping Stations, Plants	Pipelines, Transmission Lines	Water, Gas, Oil, Electricity

## Behavior on Congested Networks

Decision-makers select their cost-minimizing routes.



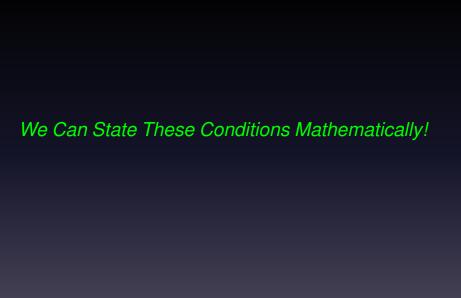
Flows are routed so as to minimize total cost to society.

Two fundamental principles of travel behavior, due to Wardrop (1952), with terms coined by Dafermos and Sparrow (1969).

User-optimized (U-O) (network equilibrium) Problem – each user determines his/her cost minimizing route of travel between an origin/destination, until an equilibrium is reached, in which no user can decrease his/her cost of travel by unilateral action (in the sense of Nash).

System-optimized (S-O) Problem – users are allocated among the routes so as to minimize the total cost in the system, where the total cost is equal to the sum over all the links of the link's user cost times its flow.

The U-O problems, under certain simplifying assumptions, possesses optimization reformulations. But now we can handle cost asymmetries, multiple modes of transport, and different classes of travelers, without such assumptions.



#### The U-O and S-O Conditions

#### **Definition: U-O or Network Equilibrium – Fixed Demands**

A path flow pattern  $x^*$ , with nonnegative path flows and O/D pair demand satisfaction, is said to be U-O or in equilibrium, if the following condition holds for each O/D pair  $w \in W$  and each path  $p \in P_w$ :

$$C_p(x^*)$$
  $\begin{cases} = \lambda_w, & \text{if } x_p^* > 0, \\ \ge \lambda_w, & \text{if } x_p^* = 0. \end{cases}$ 

#### **Definition: S-O Conditions**

A path flow pattern x with nonnegative path flows and O/D pair demand satisfaction, is said to be S-O, if for each O/D pair  $w \in W$  and each path  $p \in P_w$ :

$$\hat{C}'_p(x) \left\{ \begin{array}{ll} = \mu_w, & \text{if} \quad x_p > 0, \\ \ge \mu_w, & \text{if} \quad x_p = 0, \end{array} \right.$$

where  $\hat{C}'_p(x)$ = $\sum_{a\in\mathcal{L}} \frac{\partial \hat{c}_a(f_a)}{\partial f_a} \delta_{ap},$  and  $\mu_w$  is a Lagrange multiplier.

The importance of behavior will now be illustrated through a famous example known as the Braess paradox which demonstrates what can happen under *U-O* as opposed to *S-O* behavior.

Although the paradox was presented in the context of transportation networks, it is relevant to other network systems in which decision-makers act in a noncooperative (competitive) manner.

### The Braess (1968) Paradox

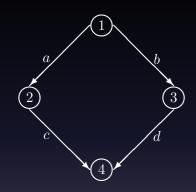
Assume a network with a single O/D pair (1,4). There are 2 paths available to travelers:

$$p_1 = (a, c) \text{ and } p_2 = (b, d)$$
.

For a travel demand of 6, the equilibrium path flows are  $x_{n_1}^* = x_{n_2}^* = 3$  and

The equilibrium path travel cost

$$C_{p_1} = C_{p_2} = 83.$$



$$c_a(f_a) = 10f_a, \quad c_b(f_b) = f_b + 50,$$
  
 $c_c(f_c) = f_c + 50, \quad c_d(f_d) = 10f_d.$ 

## Adding a Link Increases Travel Cost for All!

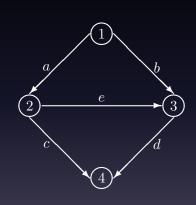
Adding a new link creates a new path  $p_3 = (a, e, d)$ .

The original flow distribution pattern is no longer an equilibrium pattern, since at this level of flow the cost on path  $p_3$ ,  $C_{p_3} = 70$ .

The new equilibrium flow pattern network is

$$x_{p_1}^* = x_{p_2}^* = x_{p_3}^* = 2.$$

The equilibrium path travel cost:  $C_{p_1} = C_{p_2} = C_{p_3} = 92$ .



$$c_e(f_e) = f_e + 10$$

The 1968 Braess article has been translated from German to English and appears as:

#### On a Paradox of Traffic Planning,

D. Braess, A. Nagurney, and T. Wakolbinger, Transportation Science, **39**, (2005), 446-450.

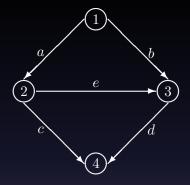






Under S-O behavior, the total cost in the network is minimized, and the new route  $p_3$ , under the same demand, would not be used.

The Braess paradox never occurs in S-O networks.



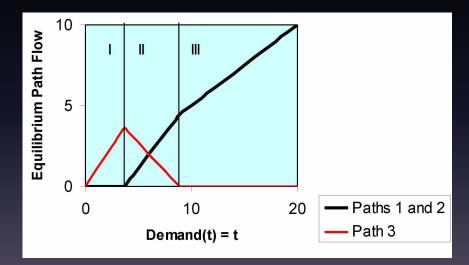
Recall the Braess network with the added link e.

#### What happens as the demand increases?

## For Networks with Time-Dependent Demands We Use Evolutionary Variational Inequalities

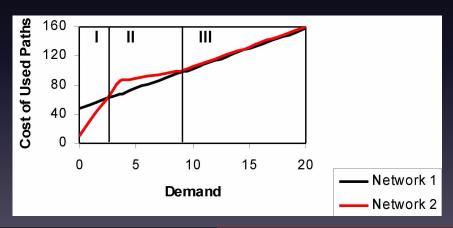
The Internet, Evolutionary Variational Inequalities, and the Time-Dependent Braess Paradox A. Nagurney, D. Parkes, and P. Daniele, *Computational Management Science* 4, (2007), 355-375.

The U-O Solution of the Braess Network with Added Link (Path) and Time-Varying Demands Solved as an *Evolutionary Variational Inequality*.



In Demand Regime I, Only the New Path is Used.
In Demand Regime II, the travel demand lies in the range [2.58, 8.89], and the Addition of a New Link (Path) Makes Everyone Worse Off!

In Demand Regime III, when the travel demand exceeds 8.89, Only the Original Paths are Used!

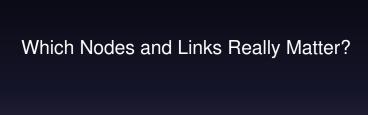


The new path is never used, under U-O behavior, when the demand exceeds 8.89, even out to infinity!

## Other Networks that Behave like Traffic Networks

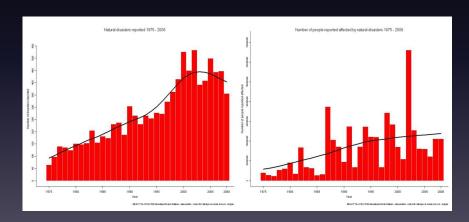


The Internet and electric power networks and even supply chains!



# Network Performance and Vulnerability

Disasters have a catastrophic effect on human lives and a region's or even a nation's resources and economies.



# Network Performance and Vulnerability

The analysis and the identification of the vulnerable components in networks have, recently, emerged as a major research theme.

However, in order to be able to evaluate the vulnerability and the reliability of a network, a measure that can quantifiably capture the performance of a network must be developed.

## The Nagurney and Qiang (N-Q) Network Performance Measure

#### **Definition: A Unified Network Performance Measure**

The network performance/efficiency measure,  $\mathcal{E}(G,d)$ , for a given network topology G and the equilibrium (or fixed) demand vector d, is:

$$\mathcal{E} = \mathcal{E}(G, d) = \frac{\sum_{w \in W} \frac{d_w}{\lambda_w}}{n_W},$$

where recall that  $n_W$  is the number of O/D pairs in the network, and  $d_w$  and  $\lambda_w$  denote, for simplicity, the equilibrium (or fixed) demand and the equilibrium disutility for O/D pair w, respectively.

A. Nagurney and Q. Qiang, A Network Efficiency Measure with Application to Critical Infrastructure Networks, *Journal of Global Optimization*, 40, (2008), 261-275.

#### The Importance of Nodes and Links

#### **Definition: Importance of a Network Component**

The importance of a network component  $g \in G$ , I(g), is measured by the relative network efficiency drop after g is removed from the network:

$$I(g) = \frac{\triangle \mathcal{E}}{\mathcal{E}} = \frac{\mathcal{E}(G, d) - \mathcal{E}(G - g, d)}{\mathcal{E}(G, d)}$$

where G - g is the resulting network after component g is removed from network G.

## Approach to Identifying the Importance of Network Components

The elimination of a link is treated in the N-Q network efficiency measure by removing that link while the removal of a node is managed by removing the links entering and exiting that node.

In the case that the removal results in no path connecting an O/D pair, we simply assign the demand for that O/D pair to an abstract path with a cost of infinity.

The N-Q measure is well-defined even in the case of disconnected networks.

## The Ranking of Links in the Braess Network

Table 1: Link Results for the Braess Network

	N-Q Measure		L-M Measure	
	Importance	Importance	Importance	Importance
Link	Value	Ranking	Value	Ranking
a	.2069	1	.1056	3
b	.1794	2	.2153	2
c	.1794	2	.2153	2
d	.2069	1	.1056	3
e	1084	3	.3616	1

N-Q (Nagurney-Qiang); L-M (Latora-Marchiori)

## The Ranking of Nodes in the Braess Network

Table 2: Nodal Results for the Braess Network

	N-Q Measure		L-M Measure	
	Importance	Importance	Importance	Importance
Node	Value	Ranking	Value	Ranking
1	1.0000	1	_	_
2	.2069	2	.7635	1
3	.2069	2	.7635	1
4	1.0000	1	_	_

# Advantages of the N-Q Network Efficiency Measure

- The measure captures *demands*, *flows*, *costs*, *and behavior of users*, in addition to network topology.
- The resulting importance definition of network components is applicable and *well-defined even in the case of disconnected networks*.
- It can be used to identify the *importance* (and ranking) of either nodes, or links, or both.
- It can be applied to assess the efficiency/performance of a wide range of network systems, including financial systems and supply chains under risk and uncertainty.
- It is applicable also to elastic demand networks.

#### Supply Chains and Risk

## Examples of Supply Chains



### Supply Chain Risk

#### Risk in the context of supply chains may be associated with

- the production/procurement processes,
- the transportation/shipment of the goods,
- and/or the demand markets.

Such supply chain risks are directly reflected in firms' financial performances, and priced in the financial market.

Hendricks and Singhal (2010) estimated that the average stock price reaction to supply-demand mismatch announcements was approximately -6.8%. In addition, supply chain disruptions can cause firms' equity risks to increase by 13.50% on average after the disruption announcements (Hendricks and Singhal (2005)).

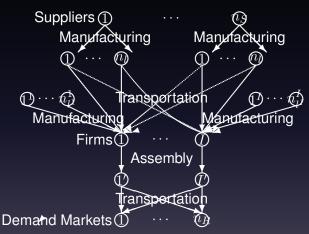
### Illustrations of Supply Chain Risk



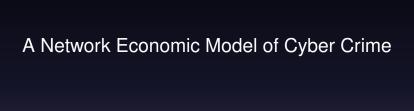
Modeling of Supply Chain Risk Under Disruptions with Performance Measurement and Robustness Analysis, Q.

Qiang, A. Nagurney, and J. Dong, in *Managing Supply Chain Risk and Vulnerability: Tools and Methods for Supply Chain Decision Makers*, T. Wu and J. Blackhurst, Editors, Springer, Berlin, Germany (2009), 91-111.

### Which Suppliers Matter the Most?



Supply Chain Performance Assessment and Supplier and Component Importance Identification in a General Competitive Multitiered Supply Chain Network Model, D. Li and A. Nagurney, UMass Amherst, 2014.



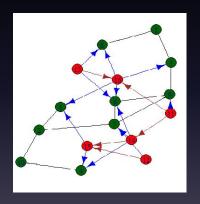
Green Nodes represent Institutions

Red Nodes the Attackers
Red Edges between

Attackers can represent collusion or transactions of stolen goods.

Black Edges between Institutions can show sharing of information and mutual dependence.

Blue Edges between the Attacker and Institution can represent threats and attacks.



We lay the foundation for the development of network economics based models for cyber crime in financial services.

Our view is that financial firms produce/possess commodities (or products) that hackers (criminals) seek to obtain.

Both financial services firms as well as hackers are economic agents.

We assume that the firms (as well as the hackers) can be located in different regions of a country or in different countries. Financial service firms may also be interpreted as prey and the hackers as predators.

Commodities or products that the hackers seek to acquire may include: credit card numbers, password information, specific documents, etc.

The financial firms are the producers of these commodities whereas the hackers act as agents and "sell" these products, if they acquire them, at the "going" market prices.

There is a "price" at which the hackers acquire the financial commodity from a financial institution and a price at which they sell the hacked product in the demand markets. The former we refer to as the supply price and the latter is the demand price.

In addition, we assume that there is a transaction cost associated between each pair of financial and demand markets for each commodity. These transaction costs can be generalized costs that also capture risk.

Indeed, if the cyber criminals do not find demand markets for their acquired financial commodities (since there are no consumers willing to pay the price) then there is no economic incentive for them to acquire the financial commodities.

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To present another criminal network analogue – consider the market for illegal drugs, with the U.S. market being one of the largest, if not the largest one. If there is no demand for the drugs then the suppliers of illegal drugs cannot recover their costs of production and transaction and the flows of drugs will go to zero.

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According to a recent Rand report, for many, the cyber black market can be more profitable than the illegal drug trade.

The framework that we utilize as the foundation for our modeling, analysis, and, ultimately, policy-making recommendations is that of spatial economics and network equilibrium. Background can be found in the books by Nagurney (1999, 2003) with analogues to financial networks made in the book by Nagurney and Siokos (1997).











Figure 1: A bipartite network of the model with financial institutions and demand markets for hacked products

Denote a typical financial institution by i and a typical demand market by j. Let  $s_i$  denote the supply of the commodity associated with i and let  $\pi_i$  denote the supply price of the commodity associated with i. Let  $d_j$  denote the demand associated with demand market j and let  $\rho_j$  denote the demand price associated with demand market j.

Let  $Q_{ij}$  denote the possible illicit nonnegative commodity trade flow between the firm and demand market pair (i,j) and let  $c_{ij}$  denote the nonnegative unit transaction cost associated with obtaining the product between (i,j).

#### **Definition: Market Equilibrium Conditions**

The market equilibrium conditions, assuming perfect competition, take the following form: For all pairs of firms and demand markets  $(i, j) : i = 1, \dots, m; j = 1, \dots, n$ :

$$\pi_i + c_{ij} \begin{cases} = \rho_j, & \text{if } Q_{ij}^* > 0\\ \ge \rho_j, & \text{if } Q_{ij}^* = 0. \end{cases}$$
 (1)

The feasibility conditions must hold for every i and j:

$$s_i = \sum_{j=1}^n Q_{ij} \tag{2}$$

and

$$d_j = \sum_{i=1}^m Q_{ij}. (3)$$

(2) and (3) state that the markets clear and that the supply at each supply market is equal to the sum of the financial commodity flows to all the demand markets. Also, the demand at a demand market must be satisfied by the sum of the commodity shipments from all the supply markets. Let K denote the closed convex set where  $K \equiv \{(s, Q, d) | (2) \text{ and } (3) \text{ hold} \}$ .

The supply price, demand price, and transaction cost structure is now discussed. Assume that the commodity price associated with a firm may depend upon the supply of the commodity at every firm:

$$\pi = \pi(s) \tag{4}$$

where  $\pi$  is a known smooth function.

The demand price associated with a demand market may depend upon, in general, the demand of the commodity at every demand market:

$$\rho = \rho(d) \tag{5}$$

where  $\rho$  is a known smooth function.

The transaction cost between a pair of supply and demand markets may, in general, depend upon the shipments of the commodity between every pair of markets:

$$c = c(Q) \tag{6}$$

#### The Variational Inequality Formulation

We now present the variational inequality formulation of the equilibrium conditions (1).

**Theorem 1.** A commodity production, shipment, and consumption pattern  $(s^*, Q^*, d^*) \in K$  is in equilibrium if and only if it satisfies the variational inequality problem:

$$\pi(s^*) \cdot (s - s^*) + c(Q^*) \cdot (Q - Q^*) - \rho(d^*) \cdot (d - d^*) \ge 0, \quad \forall (s, Q, d) \in K. \tag{7}$$



Figure 2: Example Network Topology

The supply price functions are:

$$\pi_1(s) = 5s_1 + s_2 + 2, \quad \pi_2(s) = 2s_2 + s_1 + 3.$$

The transaction cost functions are:

$$c_{11}(Q) = Q_{11} + .5Q_{12} + 1$$
,  $c_{12}(Q) = 2Q_{12} + Q_{22} + 1.5$ ,  
 $c_{21}(Q) = 3Q_{21} + 2Q_{11} + 15$ ,  $c_{22}(Q) = 2Q_{22} + Q_{12} + 10$ .

The demand price functions are:

$$\rho_1(d) = -2d_1 - d_2 + 28.75, \quad \rho_2(d) = -4d_2 - d_1 + 41.$$

The equilibrium supply, shipment, and consumption pattern is then given by:

$$s_1^*=3, \quad s_2^*=2,$$
  $Q_{11}^*=1.5, \quad Q_{12}^*=1.5, \quad Q_{21}^*=0, \quad Q_{22}^*=2,$   $d_1^*=1.5, \quad d_2^*=3.5.$ 

The incurred equilibrium supply prices, costs, and demand prices are:

$$\pi_1 = 19, \quad \pi_2 = 10,$$
 $c_{11} = 3.25, \quad c_{12} = 6.5, \quad c_{21} = 18, \quad c_{22} = 15.5,$ 
 $\rho_1 = 22.25, \quad \rho_2 = 25.5.$ 

Firm 2 does not "trade" with Demand Market 1. This is due, in part, to the high fixed cost associated with trading between this market pair. Hence, one can interpret this as corresponding to a sufficiently high transaction cost (which can also capture in a generalized setting, the risk of being caught).

The above single commodity model we have generalized to multiple financial commodities.

In addition, we have included a variety of policy interventions

We have solved problems of this type using variational inequality algorithms with more than 250,000 variables.

#### Some Challenging Research Issues

# A Challenging Research Issue - Information Asymmetry

- We have investigated issues of information asymmetry in the context of network systems. In the cyber domain this is a major issue in terms of both vertical information asymmetry and horizontal asymmetry.
- For example, hackers know which systems and organizations they have entered and obtain information from. However, firms may be unaware for days or weeks.
- Similarly, other firms in the same industry may be unaware of their competitors being hacked.

# A Challenging Research Issue - Information Asymmetry

How confident are you in the antivirus and other software that you have purchased?

This topic is inspired by the Nobel laureate's George Akerlof's paper: The Market for 'Lemons': Quality Uncertainty and the Market Mechanism, *Quarterly Journal of Economics*, 84(3), (1970), 488-500.

We explore various issues in our paper: Equilibria and Dynamics of Supply Chain Network Competition with Information Asymmetry in Quality and Minimum Quality Standards Anna Nagurney and Dong Li, *Computational Management Science*, 11(3), (2014), 285-315.

# Another Challenging Research Issue - Information Sharing

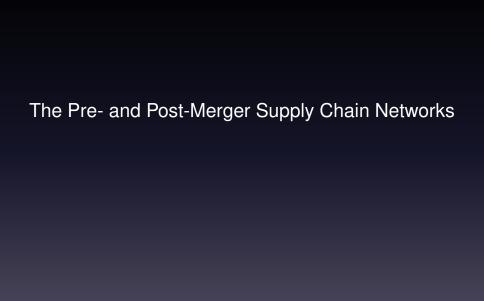
Another important research question in the cyber domain is that of information sharing. Our work in mergers & acquisitions from a supply chain network perspective and eye towards risk minimization may help in this area.

# Mergers and Acquisitions and Network Synergies

We build upon our recent work in mergers and acquisitions that focuses on horizontal supply chain network integration.

We developed the following significant extension: we utilize a mean-variance (MV) approach in order to capture the risk associated with supply chain activities both prior to and post the merger/acquisition under investigation.

The MV approach to the measurement of risk dates to the work of the Nobel laureate Markowtiz (1952, 1959) and even today (cf. Schneeweis, Crowder, and Kazemi (2010)) remains a fundamental approach to minimizing volatility.



In our paper, Risk Reduction and Cost Synergy in Mergers and

Acquisitions via Supply Chain Network Integration, Z. Liu and A. Nagurney, *Journal of Financial Decision Making*, 7(2), (2011), 1-18, we developed models for risk assessment in a supply chain network context in the case of M&As.

All firms, both prior and post the merger, minimize both their expected total costs and the risk, as captured through the variance of the total costs, with a suitable weight assigned to the latter.

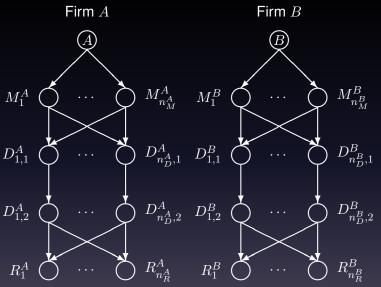


Figure 3: The Pre-Merger Supply Chain Network

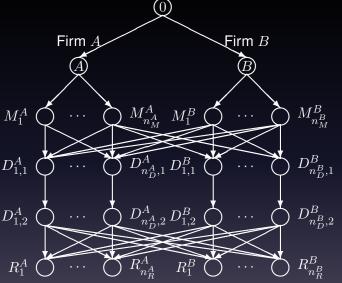
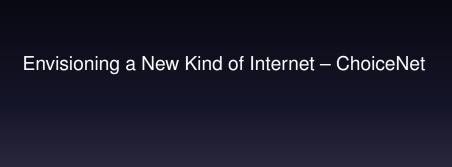


Figure 4: The Post-Merger Supply Chain Network



### Envisioning a New Kind of Internet – ChoiceNet





We are one of five teams funded by NSF as part of the Future Internet Architecture (FIA project. Our project is: *Network Innovation Through Choice* and the envisioned architecture is *ChoiceNet*.

#### Team:

- University of Kentucky: Jim Griffioen, Ken Calvert
- North Carolina State University: Rudra Dutta, George Rouskas
- RENCI/UNC: Ilia Baldine
- University of Massachusetts Amherst:
   Tilman Wolf, Anna Nagurney

# Network Economic Conundrums and Operations Research to the Rescue

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- Existing economic models cannot be deployed in today's Internet: no mechanisms in order to create and discover contracts with any provider and to do so on short-time scales, and time-scales of different lengths.
- We have developed multitiered network economic game theory models using novel operations research methodologies, including that of *projected dynamical systems* to study ChoiceNet and to explore the evolution of prices and flows among content and service providers.

# USA NSF Future Internet Architecture (FIA) Projects

- Named Data Networking (NDN) UCLA (lead) Content-centric, focus on "what" not "where"
- MobilityFirst Rutgers University (lead) Cellular convergence (4-5B devices) interconnected vehicles
- NEBULA University of Pennsylvania (lead) Reliable, high-speed core interconnecting data centers
- eXpressive Internet Architecture (XIA) Carnegie Mellon University (lead) – Rich set of communication entities as network principals
- ChoiceNet University of Massachusetts Amherst (lead) project started September 2011; assigned FIA status in 2012.

#### **Network Economics Conundrums**

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In addition, existing economic models cannot be deployed in today's Internet: no mechanisms in order to create and discover contracts with any provider and to do so on short-time scales, and time-scales of different lengths.

#### **ChoiceNet Goals**

- Expose choices throughout the network
- Network is no longer a "black box"
- Interactions between technological alternatives and relationships – Introduction of a dynamic "economy plane"
- Money as a driver to overcome inertia by providers
- Market forces can play out within the network itself
- Services are at the core of ChoiceNet "everything is a service"
- Services provide a benefit but entail a cost
- Services are created, composed, sold, verified, etc.

The focus of ChoiceNet is on *choices* and *network economics*. Choice criteria can also include privacy, minimization of risk, even environmental impact minimization.

Transparency associated with ChoiceNet and having more refined routing options can also aid in cybersecurity.

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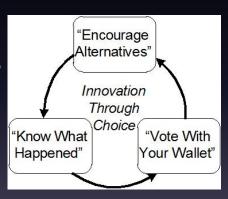
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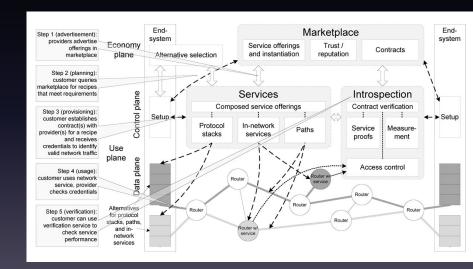
"Encourage alternatives" Provide building blocks for different types of services

"Know what happened" Ability to evaluate services

"Vote with your wallet" Reward good services!



#### **ChoiceNet Architecture**



#### **Entities in ChoiceNet**

- ChoiceNet enables the composition of services and economic relationships
- Economy plane: customer-provider relationships
- Use plane: client-service relationships
- Positive feature is the ability to reflect real-world relationships.

#### Provider Ecosystem

- Incentives for participation?
- Everyone can be rewarded (host, verifier, author, integrator)
- Innovative and good services get rewarded
- Payments among actors to sustain viability
- Economy plane distributes value (i.e., money)
- Same commercial entities as today?
- Similar providers, but also finer-grained providers
- New providers for composition and verification.

### ChoiceNet Technologies (in progress)

- Economy plane
- Methods for describing composing, and instantiating services
- Market places for connecting customers and providers (i.e., search for services)
- IDs associated with entities
- Use plane
- Verification of the economy plane contracts in use plane
- Measurement services to verify offerings.

#### Use Cases Enabled by ChoiceNet

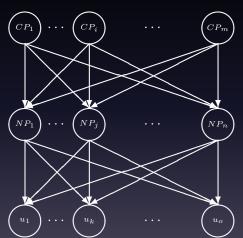
- ChoiceNet / economy plane enables new business models in the Internet
- Very dynamic economic relationships are possible
- All entities get rewarded.
- Examples
- Movie streaming
- reading The New York Times or The Boston Globe in a coffee shop (short-term and long-term contracts)
- -Customers as providers.



### Our Network Models Utilize Game Theory - Flow of Content

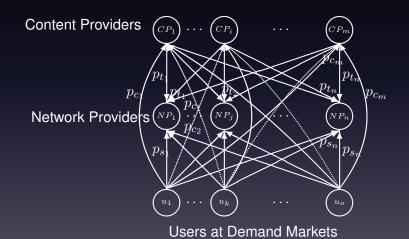
**Content Providers** 

**Network Providers** 



Users at Demand Markets

# Our Network Models Utilize Game Theory - Flow of Payments



### Some of Our Publications on the NSF Project

- [1] Nagurney, A., Li, D., 2013. A Dynamic Network Oligopoly Model with Transportation Costs, Product Differentiation, and Quality Competition. *Computational Economics* 44(2), 201-229.
- [2] Nagurney, A., Li, D., Wolf, T., Saberi, S., 2013. A Network Economic Game Theory Model of a Service-Oriented Internet with Choices and Quality Competition. *Netnomics* 14(1-2), 1-25. Notable Computing Article Published in 2013 ACM Computing Reviews in the Computer Applications category.
- [3] Rouskas, G. N., Baldine, I., Calvert, K., Dutta, R., Griffioen, J., Nagurney, A., Wolf, T., 2013. ChoiceNet: Network Innovation through Choice. In *Proceedings of the 17th Conference on Optical Network Design and Modeling* (ONDM 2013), April 16-19, Brest, France. (Invited paper).

## Some of Our Publications on the NSF Project

- [4] Saberi, S., Nagurney, A., Wolf, T., 2014. A Network Economic Game Theory Model of a Service-Oriented Internet with Price and Quality Competition in Both Content and Network Provision. *Service Science*, in press.
- [5] Wolf, T., Griffioen, J., Calvert, K., Dutta, R., Rouskas, G., Baldine, I., Nagurney, A., 2012. Choice as a Principle in Network Architecture. In *Proceedings of ACM SIGCOMM 2012*, Helsinki, Finland, August 13-17.
- [6] Wolf, T., Zink, M., Nagurney, A., 2013. The Cyber-Physical Marketplace: A Framework for Large-Scale Horizontal Integration in Distributed Cyber-Physical Systems. In *Proceedings of The Third International Workshop on Cyber-Physical Networking Systems*, Philadelphia, PA, July

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- [7] Wolf, T., Griffioen, J., Calvert, K., Dutta, R., Rouskas, G., Baldine, I., Nagurney, A., 2014. ChoiceNet: Toward an Economy Plane for the Internet. *ACM SIGCOMM Computer Communication Review* 44(3), 58-65.
- [8] Nagurney, A., Li, D., Saberi, S., Wolf T., 2014. A Dynamic Network Economic Model of a Service-Oriented Internet with Price and Quality Competition. In *Network Models in Economics and Finance*, V. A. Kalyagin, P. M. Pardalos, and T. M. Rassias, Editors, Springer, Berlin, Germany (2014), in press.
- [9] Nagurney, A., Li, D., 2014. Equilibria and Dynamics of Supply Chain Network Competition with Information Asymmetry in Quality and Minimum Quality Standards. *Computational Management Science* 11(3), 285-315.

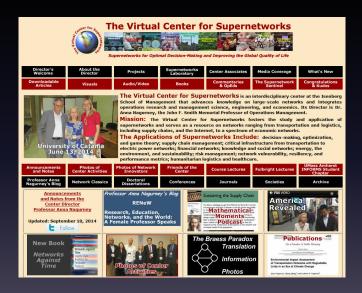
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- Our research integrates inputs from practitioners with the goal of providing present the second se

#### **THANK YOU!**



For more information, see: http://supernet.isenberg.umass.edu Additional references provided upon request.